

---

Subject: Re: Jus wondering ..

Posted by [R315r4z0r](#) on Thu, 13 May 2010 16:21:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The first step in fighting back an illness is to first acquire the illness yourself. Then you're able to build up antibodies to combat that illness so it never happens to you again.

I say the more cheats the better.

The longer you try to stop cheaters 'in their prime' the longer you have to deal with actual cheating in the game. But if you let cheaters make their cheats, it's much easier to then counteract those cheats and flat out deny them. That makes the cheater have to go right back to the drawing board if they want to cheat again.

Personally, I have not encountered a cheater in over a year. Cheating has decreased dramatically from what it once was. This is because of all the cheats that are made, most have met their anti-cheat counterpart. The more counters for different cheats there are, the less options cheaters have to work with. That's why it is the smarter move to let the cheaters make their cheats before you attempt to stop them.

It is absolutely pointless to get angry at them and/or confront them. It may be you right to get angry at them, but, honestly, why would you want to? It's like saying "I have every right to argue abortion to this brick wall!"

---