
Subject: Re: M10_Playertype_Nod
Posted by [reborn](#) on Sun, 16 May 2010 15:58:15 GMT
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I wonder if the JFW script teams them using a command that doesn't kill them. Try dieing as the soldier that cannot accessing the pt, then try and access it again afterwards.

There are SSGM settings to change all players to one team, if that helps?
