Subject: Re: Recommended development environment?
Posted by saberhawk on Tue, 18 May 2010 22:09:04 GMT

Here's a set of VS2010 project files for scripts 3.4.4, plus a couple of bugfixes. You will likely need to change the path for the DirectX SDK under the project settings for sdbedit and shaders if you want to compile them. They were also updated to use the latest DirectX SDK version.

File Attachments
1) 3.4.4 VS2010.zip, downloaded 276 times