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Subject: Re: Uninstalling Roleplay2 Scripts  
Posted by [Lone0001](#) on Fri, 28 May 2010 17:25:45 GMT  
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It's not really the scripts in this case, it's just what keys are set to do what with keys.cfg. Also, the RP2 scripts (scripts.dll) are a modified version of Scripts 3.44, nothing more really.

Try renaming your current keys.cfg (from RP2) to something else and placing the attached keys.cfg (from Scripts 3.44 with a few added keys) in your data directory.

Additionally you could just replace the current taunt actions with:

Quote:

```
Taunt1=Keypad_1_Key  
Taunt2=Keypad_2_Key  
Taunt3=Keypad_3_Key  
Taunt4=Keypad_4_Key  
Taunt5=Keypad_5_Key  
Taunt6=Keypad_6_Key  
Taunt7=Keypad_7_Key  
Taunt8=Keypad_8_Key  
Taunt9=Keypad_9_Key
```

You could just download Scripts 3.44 again and get it from that also.

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### File Attachments

1) [keys.cfg](#), downloaded 314 times

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