

---

Subject: Re: Do you consider bots and cheats in MMORPG'S that bad?

Posted by [EvilWhiteDragon](#) on Fri, 04 Jun 2010 10:56:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Stats/currency and such are a scarce resource in MMO's, so they will always break the economy while doing so.

And yes, cheating = cheating.

---