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Subject: Re: Mod Idea

Posted by [reborn](#) on Sun, 11 Jul 2010 11:04:30 GMT

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snpr1101 wrote on Sun, 11 July 2010 06:56 Somebody actually did it? I didn't expect that. If you made it, I certainly would use it.

Yet by the looks of it, it will require a server side plugin / addon/ what have you (meaning you'd have to convince server owners to use it) - I presume?

Cheers for making it, Reborn.

Yeah, I decided to give it a look.

You're right, it would be an SSGM plug-in. Most servers are capable of running an SSGM plug-in, as most are built off of it. Those that are not, and run their own custom build would still be able to use it, as the code would be open-source.

I'm not sure how I would make it a client mod, and besides, it would be too much like a cheat for me to even consider trying.

I'll develop it a bit further then to account for vehicles and other stuff that causes points to be given away.

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