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Subject: Human Anims

Posted by [E!](#) on Sat, 17 Jul 2010 17:40:14 GMT

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Hey guys,

does anybody know if it is possible to create a new human Animation set? in LE i can only find the Human Anim Override which only effects walk animations and the Loiters that handle idle animations but what if i want to add a new standing animation jump animations etc.?

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