
Subject: Re: a question about keeping the pressure
Posted by [trooprm02](#) on Wed, 11 Aug 2010 17:35:40 GMT
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Hypnos wrote on Fri, 23 July 2010 16:46I can imagine this applies to a clanwar style game, where donations are disabled.

Surprised someone else hasn't answered this in that context, but basically Starbuzz your question is too simplistic...its not just about how many points should you stop at, or how many credits your giving away, but it always depends on the map (how much \$ you need for the next key unit), how many harvy dumps the other person would have gotten prior to you hitting their shit (what char/vech they possible have now etc)....

@points, 20,000 is nothing.....Ive gotten 25k+ before in AOW (screenshot of 23,000:
<http://i34.tinypic.com/2mhzlo3.png>)
