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Subject: Re: CnC Assault 0.3 - build, command, conquer

Posted by [Altzan](#) on Fri, 17 Sep 2010 03:49:24 GMT

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GraYaSDF wrote on Thu, 16 September 2010 21:43Hmmm, how about MCV and advanced melee attacks for all soldiers, do you want to see it in next version?

MCV might be cool, depending on the map, really.

Actually, maps are what I'd like first, since the test one is just... flat. Good for trying it out, but not competitively.

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