Subject: Re: brenbot
Posted by danpaul88 on Mon, 04 Oct 2010 08:35:11 GMT

So you added a plugin, now your server crashes when your running it with a bot, and that's somehow the BOT'S fault? lol...

Sounds to me like your plugin is hooking into the chat messages and its falling over and dying due to one of the messages which BRenBot happens to send at the start of a new map. Hence, your PLUGIN is at fault, it just happens to be *triggered* by something the bot does.

Simple.