Subject: Re: problem with hud.ini radar section
Posted by robbyke on Mon, 11 Oct 2010 20:14:59 GMT
View Forum Message <> Reply to Message

[CCPixie wrote on Mon, 11 October 2010 22:04]I did try removed the x and y coordinates info but still no luck. In fact, I even tried the hud.ini with only two lines like this:
[General]
EnableRadar=true

The game still crashed. Very strange.
PS, thanks for reply

You should adjust X and Y coordinates so that your radar firs your screen if you enlarge you radar i will have to move up and sideways a bit i think