Is anyone interested in seeing an update to the LuaPlugin? If so, can I have all your suggestions and requests in this thread.

Please don't PM me as I can't read them. If you want to PM me I hang around on irc.n00bless.com #YaLB or irc.mp-gaming.com (but no specific channels)

I'm gearing up to fix a few (very) minor bugs and add/change a few things and then release on scripts.dll 3.4.4 (as stand alone) and as a SSGM plugin. Full change log will be provided, but I can't give many details yet.