
Subject: Re: Generalcamo's mapping thread
Posted by [Generalcamo](#) on Sat, 13 Nov 2010 17:21:58 GMT
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Well, I might just remove Ramjets out right and just make havoc a commando from single player, with a sniper rifle and a grenade launcher to make it more CnC like.

I got thegrenade launcher figured out

It's a better launcher, with two weapons

Primary fire is a fast, long range anti infantry grenade

Secondary fire is the same, but is slower, heavier, but anti vehicle.
