Subject: Re: Need help water texture
Posted by Jerad2142 on Thu, 13 Jan 2011 20:08:50 GMT

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my486CPU wrote on Wed, 12 January 2011 18:05Jerad Gray wrote on Thu, 06 January 2011 19:10In addition make sure to make the lighting passes black except for the emissive, or else you'll start pulling your hair out once you generate the levels lighting and it turns to bright white (Note: there are other ways around this but I'd have to look it up in my notes, which are currently not accessible due to an attempt to clone my hard drive).

So that's the trick. Once again you've come through for me Mr. Gray. Now I just need to find some glue to put my hair back on
No problem, although you'll have to choose out your choice glue yourself, all I know is renegade. XP