
Subject: Re: animation question
Posted by [my486CPU](#) on Fri, 04 Mar 2011 07:42:29 GMT
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E! wrote on Fri, 04 March 2011 01:11i actually don't understand how u created the animation but what mod have u created that building for?

I thought I might try my hand at a Generals/Ren mod. That building is the Chinese war factory (as close as I could come to it), I am hoping someone might know how I could fix that little glitch I'm having.
