Subject: Starship Troopers Mod!
Posted by Halo38 on Thu, 04 Sep 2003 08:52:45 GMT

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I started an AI invasion map based on the planet P outpost siege scene it was going to have many squidfreeks spawning and over running the outpost your part having to defend the base just a bit of fun realy, Other projects i had got in the way at the time but you never know...