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Subject: Re: Question: Will 6-lock be removed?  
Posted by [liquidv2](#) on Wed, 24 Aug 2011 18:08:09 GMT  
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there's a way to get 5 or 6 of the mrls rockets to chase their target rather than fly straight ahead  
so what you're telling me ACK is that both the flame tank thing and the 6-lock do not occur in 4.0?

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