Subject: Re: some issues

Posted by Goztow on Fri, 09 Sep 2011 18:29:21 GMT

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The warp issues are because with TT you tend to generate some more bandwith. It seems like your connection cannot handle this? Try setting the bandwith the game is allowed to use more correctly by doing F8 -> sbbo <bandwith>

E.g. if your connection can handle only 512Kbit, set it to sbbo 512000 . See if this helps.