
Subject: C&C_Big Walls (Beta relase)

Posted by [Try_lee](#) on Sun, 09 Mar 2003 19:55:11 GMT

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I've just played it and essentially it's just the layout of C&C_walls without the tunnels leading into the bases. It is textured like a desert and the sky is overcast and raining. The tunnel systems in the middle are more detailed though and there are bunkers at either side.
