Subject: Re: Bugs that are not fixed (tested on st0rm and sla 4.0 servers)
Posted by Reaver11 on Sat, 24 Sep 2011 14:13:42 GMT
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StealthEye wrote on Sat, 24 September 2011 05:55
-Falling through the hon on field and other buildings on other fan-made maps.
We should include fixed maps with such changes for the stock maps. We will not touch fan maps though.

Well for fanmaps serverowners only have to use Levelre-edit and fix the spawner in the hon and place the level .ldd file in their datafolder should work without auto download.
Used this before as a temporary solution or custom modifications on carnageclub back in the day.

Though real fixed maps is probably a better idea.
I would like to help you guys out with that perhaps get some more mappers from Renegade to form up a team and touch up some maps?