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Subject: Re: C&C\_The\_Canyon (Wip infantry map)  
Posted by [crazfulla](#) on Tue, 04 Oct 2011 00:03:05 GMT  
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Looking very nice, however:

I think your tunnel layout is a bit boring (straight). Add a few bends, and perhaps a few junctions, to spice things up a bit. I mean, tunnels are vital on any infantry map.

The name is kinda stupid and sounds like a rip off of C&C\_Canyon. try to come up with something more original.

As for silos for renx, I always liked these ones:

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#### File Attachments

1) [Expl\\_Silos.zip](#), downloaded 237 times

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