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Subject: Re: LevelEdit is failing

Posted by [Jerad2142](#) on Wed, 12 Oct 2011 05:32:12 GMT

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Blaster20 wrote on Tue, 11 October 2011 19:58Now, When I try to put something in the map and load it in Renegade, nothing will move. The Harvester will just stop right where it forms, and not do anything. Do I need to add something?

Make sure you have innate enabled checked on the waypaths.

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