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Subject: Re: Map rating

Posted by [iRANian](#) on Wed, 19 Oct 2011 16:20:04 GMT

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how come nod wins some maps 80% of the time with them then?

anyway infinite ammo is just terrible once the killwhoring starts and it makes 1000\$ infantry way too powerful, last time i played on a server with that enabled i killed 20-25 arties on field with a jet and i only had to kill myself 2 times because i couldnt be arsed to refill. incredibly lame. i still was ranked 10th or so because i wasnt getting any points for killing/damaging the arties, just for killing infantry, pretty cool

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