Subject: Re: Collecting map issues for a possible set of fixed maps
Posted by trunkskgb on Thu, 27 Oct 2011 00:15:05 GMT
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I have a question about some of the work you plan on doing with the maps.

Due to the fact that more maps have the potential to see there way into the server (I hope this is the case, but I won't be surprised if it's not), have you guys thought about making some minor fixes to the fan maps down the road if they become increasingly popular?

I mean, the new scripts and all your work is awesome, but theoretically, would you AND could you release future updates if some of the fan maps become more main stream?