
Subject: Re: New mapping project C&C_?

Posted by [Omar007](#) on Mon, 07 Nov 2011 08:33:49 GMT

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iRANian wrote on Sun, 06 November 2011 20:21 Nod currently has an easier time defending as they have 2 entrances while GDI has 3.

Wut? I see 3 for both teams :S

Unless you mean 2 because the tib entrance and tunnel entrance of Nod are really close together
