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Subject: Re: TES: Skyrim

Posted by [Herr Surth](#) on Thu, 17 Nov 2011 12:33:40 GMT

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Jerad Gray wrote on Wed, 16 November 2011 17:04Herr Surth wrote on Wed, 16 November 2011 05:07Lol, "FALLOUT HAS BUGS !"

at least fallout wasnt as shitfuckboring to explore as this piece of uninspired mediocrity. You found the mounds of repetitive desert terrain more interesting than diverse living terrain in skyrim?

Its not about the fucking terrain, its about the locations for sidequests. PLaces like Oasis, Rivetcity, The White House, the vaults... All of those had some cool stuff and characters. Skyrim has Blandcities #1-#99. NOT FUCKING INTERESTING.

oh yeah, also combat is a joke. This games difficulty level is infuriatingly low.

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