Subject: Re: New update seems to be crashing far more often.
Posted by Jerad2142 on Sun, 18 Dec 2011 03:30:52 GMT
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Deleting Always3.dat greatly stabilizes it (when I was working with Rp2 I noticed that Always2.dat alone makes ren less stable (at least when it is big) so I deleted always3.dat in Renegade, and now I can play whole rounds without crashing every five minutes again).

iRANian wrote on Sat, 17 December 2011 18:33I have had one crash so far since the public release of beta 3.
It'll happen more if you have a mix with modified w3d's in it.