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Subject: Re: [SSGM 4.0 Plugin] Range and RoF Cheat Detection

Posted by [Ani](#) on Thu, 15 Mar 2012 02:54:38 GMT

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Xpert wrote on Wed, 14 March 2012 19:08The thing the public BIATCH lacked for the public was a RoF detector and range detector. Why is that? And is it included in the current 4.0 or still not.

I'm going to take an educated guess and say it's not currently included with TT. Thats now though, but considering TT has adopted some of Iran's releases previously, I can see this plugin being implemented internally or made as an official plugin or something..

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