Posted by iRANian on Fri, 16 Mar 2012 16:03:22 GMT

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I'll try that head and arm bone difference method, otherwise i'll leave it alone as it isn't that important. I'm also manually setting the camera every 0.1 seconds, is there any way to do this smoother? I've thought about setting the camera in the OnThink() hook but i'm not sure if that makes stuff smoother.