
Subject: shaders.dll error

Posted by [shaitan](#) on Wed, 02 May 2012 18:51:35 GMT

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I made a fresh install of renFDS(tt-server-4.0beta4), I keep getting a shaders.dll error(I've tried different shaders as well, they all gave an error). Enclosed is a pic, any ideas?

File Attachments

1) [clp426.jpg](#), downloaded 1612 times

Computer > Elements (F:) > Westwood > RenegadeFDS > Server

File Edit View Tools Help

Organize Open Burn New folder

Renegade Master Server

```
Renegade Free Dedicated Server v1.037 BH-838 01/23/2003 - 10:59:26
Console mode active
```

server.dat - Entry Point Not Found

The procedure entry point ReadRuntimeINI co...
dynamic link library shaders.dll.

batch.dll				
binkw32.dll				
BRenBot.dll	5/2/2012 1:08 PM	Application extens...		232 KB
CharacterRefund.dll	3/6/2012 2:35 PM	Application extens...		11 KB
crates.dll	3/6/2012 2:34 PM	Application extens...		38 KB
ctf.dll	3/6/2012 2:34 PM	Application extens...		29 KB
d3d8.dll	5/2/2012 1:08 PM	Application extens...		125 KB
d3dx9_30.dll	5/2/2012 1:08 PM	Application extens...		2,333 KB
example-plugin.dll	3/6/2012 2:34 PM	Application extens...		12 KB
ExtraConsoleCommands.dll	3/6/2012 2:34 PM	Application extens...		17 KB
FirstBlood.dll	3/6/2012 2:34 PM	Application extens...		11 KB
lib...dll	10/21/2010 5:57 AM	Application extens...		22 KB

RenegadeServer.exe Date modified: 4/26/2002 3:21 PM Date created: 5/2/2012 12:59 PM
Application Size: 92.0 KB