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Subject: My personal concerns, and opinions about 'RenGuard'.

Posted by [fl00d3d](#) on Sat, 13 Sep 2003 22:55:05 GMT

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Blaze. Good on you.

But what about your peers? What about the people that work with you that are older than you? Are they more experienced than you? At least that's what I'm deducing from your statement.

Further, I never had the cozy sysadmin job at my high school. No, I was too busy hacking the network. Now, one could successfully argue that it is much harder to secure a network than it is to attack one. I agree. But I'm sure you had a limited knowledge of the OS at that time and you were more or less creating user accounts.

You flame on me for starting a "competition to see who has the larger balls" ... yet you continue to rave about your life and your accomplishments. You should do what I've done, and just stop talking about yourself and move on.

<http://www.n00bstories.com/renforums/viewtopic.php?t=7406&start=14>

Work on RenGuard so people can stop bickering about its release. If people want to download it, they will. Otherwise they'll remain suspicious until the day its released as an official patch (which will be never) --- and they'll never have anything to do with it.

Let me give you a recommendation. Take it or leave it.

Explain how the cheats work. Each of them individually. Yes, you may think this is counter productive to your cause, but hear me out.

Then explain exactly what your product does to counter this. You don't have to release code ... (maybe have some people outside your group verify this) ... but put it in dummy language for people that don't understand the technicals behind it. This way they'll have more faith in what you're doing -- and if your program does something other than what you've explained, they can sue your ass.

Please stop the flaming. I've already made the post (you read above) that says I've stopped ... so please move on. Focus your energy on RenGuard and not flaming. Same with the rest of you.

And look into HALO. It looks like a cool game.

Regards,

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