Subject: Re: Slow loading
Posted by Sean on Wed, 11 Jul 2012 13:47:53 GMT

danpaul88 wrote on Wed, 11 July 2012 06:35Then play on servers that enforce 4.0 so that everyone is on a level playing field? I seem to recall there was talk of a mechanism to delay the game 'start' until all of the players had loaded (with a timeout to prevent people with REALLY slow machines making everyone else wait), not sure what ever happened with that but it would easily solve the problem.

That's only used in commwars/clanwars - it could work on public servers, but not everyone runs 4.0 as of yet - so it would be useless.

I can see what your saying, other games have a much longer loading time than renegade, but as you can appreciate time is of the essence in a game like this.