Subject: Re: BRenBot Posted by danpaul88 on Sun, 05 Aug 2012 17:18:29 GMT View Forum Message <> Reply to Message

Well, that was never considered a high priority thing to look into because it's uncommon to restart the bot in the middle of a game. Normally the bot and FDS are loaded at the same time and thus all CREATED: blah gamelog entries would be read by the bot for the first map in the rotation.

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