
Subject: Re: Sbh Bug

Posted by [saberhawk](#) on Sat, 11 Aug 2012 17:50:45 GMT

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Major-Payne wrote on Sat, 11 August 2012 08:53iRANian wrote on Sat, 11 August 2012 01:19He's talking about another bug on Islands where on certain places like around the Nod tunnel entrance palm trees a black glitchy shadow gets cast that allows you to see SBHs.

Yep, on field too it happens in the shadow of the tree near wf

File Attachments

1) [sbh_shadow_glitch_2.png](#), downloaded 482 times

