
Subject: Re: Counterstrike Global Offensive Online
Posted by [iRANian](#) on Fri, 17 Aug 2012 06:31:55 GMT
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maybe you should start writing server-side mods for it (in case people are gonna reverse engineer it like with CS 1.6 and CS:S), you definitely have more than enough experience for it

nice to see the server has great activity, i've lost all faith in valve after the CS:S debacles so i'm not gonna buy CS:GO
