
Subject: iRANian playing renegade
Posted by [reborn](#) on Thu, 23 Aug 2012 21:35:55 GMT
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So this guy '[GDIOverPowered]Iran' joined the RenCorner renegade server.
Seems like he was able to by-pass the radio command flood detection, and spammed the hell out of his team-mates.

I wonder if this is a client side hack?

Interestingly, there's a thread here that talks about this flooding detection, made by iRANian.

Quote:
Bug from stock.

FloodProtectionMgrClass::Detect_Flooding() is called for both CSAnnouncement::Init() and for cCsTextObj::Init(), but it only does something for CsAnnouncement (radio commands).

The client needs to be fixed.

[GDIOverPowered]Iran IP: 84.26.118.176 FDSID: 15 Host: 541A76B0.cm-5-3b.dynamic.ziggo.nl
Country NL
Serial 6d1b7d64b55acc794ee1489e5e15ec14
[GDIOverPowered]Iran has been linked to 99 different nicknames within the last week and *might* be a nickname spoofer.

Incidentally, he left after a minute or so, and then very shortly after, like 20 seconds or so, the server lost connections and crashed.

Toggle Spoiler

File Attachments

1) [Screenshot.4.png](#), downloaded 1834 times



Team		Score
8	Mod	6529
11	GDI	3958
Player		Score
1.	binboy	1495
2.	ShAkE<U>bRaIn	974
3.	Captpo0ed	950
4.	Skeeze[-H0H-]	896
5.	BillieJoe67	779
6.	crystalix	730
7.	iK4l 3L	620
8.	redude	503
9.	cockboy2	464
10.	lipper666	372
11.	lepal8	351
12.	Shella	212
13.	[Dragon]Pasta-Croatia	130
14.	Applesauc	79
15.	dronez4	57
16.	Navi-tang	36
17.	X_Man	4
18.	Mr0rri s0	0
19.	Gudari Force	0