
Subject: Re: Why are you killing renegade
Posted by [crushu06](#) on Tue, 18 Sep 2012 16:27:32 GMT
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Problem is there are too many useless servers that spread everyone out.

Jelly should change its server to 40 players and create another that people gravitate to. 50 is too many and ruins game for me personally.

Then there is

Like 10 in NS
16 in rencorner
6 in ultra
4 in area
2 in coop
2 in TMX
6 in atomix or cloud or some shit
2 in a build server

Idk that's just an estimate how the numbers go but the numbers spread out and it's lame and useless. Everyone needs to stick together to fill up servers and have fun games.
