Subject: Re: Textures not showing up?
Posted by zunnie on Sun, 11 Nov 2012 17:06:32 GMT
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Yea i just happen to run into the missing texture problem on Blazea58's new map TheCanyon which i'm setting up in editor/scripts.
So i told StealthEye about it and we came to the conclusion it is a fuckup in the always.thu file for some odd reason.
We're debugging it right now! StealthEye is doing the hard work though

If you want to try the map in LAN 1P you can get the beta2 mix here:
http://zunnie.multiplayerforums.com/renegade/thecanyon/C&C_TheCanyon_b3.zip

It is also currently in testing on the NewMaps UltraAOW 4.0 server