Subject: Re: Animated projectile Posted by LR01 on Tue, 20 Nov 2012 19:59:22 GMT View Forum Message <> Reply to Message

I made a animated w3d but you can't setup the animation in LE for a ammo, nor can you attach any scripts to a ammo preset. Which is why I don't know how to do it.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums