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Subject: Re: RETARD FIGHT

Posted by [Generalcamo](#) on Sun, 09 Dec 2012 20:47:21 GMT

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Advantage textures and models seen used by DJ eye K (Just in that video!)

Some weird tank shells that make them easy to see

Explosions that also make them easy to see

RAINBOW STEALTH texture (It's not an advantage! It just makes them easier to see!)

No scope texture!

Weird tank textures that make them glow neon bright.

Glowing C4 (held by an engineer he sniped) (It looks like a spongebob texture, so it might just be a bad choice of textures)

Debatable:

Building Bars

Mine Limit

Soo, clueless now DJ?