Subject: Re: Blending 3 textures

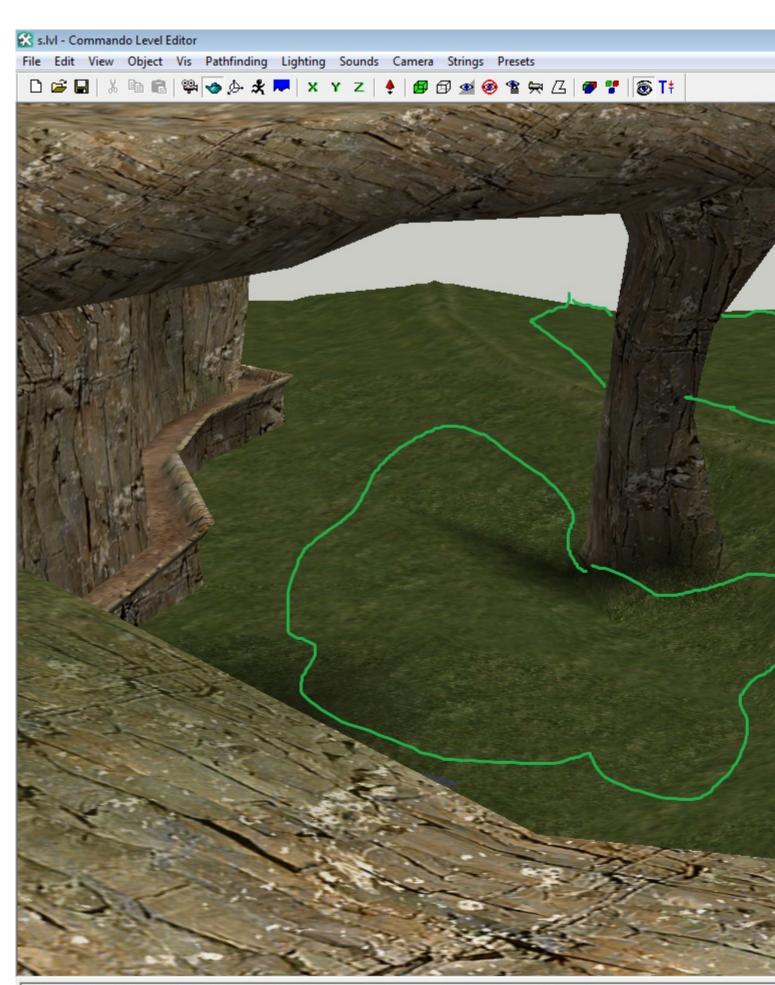
Posted by c0vert7 on Fri, 18 Jan 2013 02:10:51 GMT

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This is what its supose to be, I put some green shapes where I want the tiberium fields

File Attachments

1) as.jpg, downloaded 569 times



Attempting to load: C:\Program Files (x86)\RenegadePublicTools\LevelEdit\Test\characters\gdi mini-gunner\FullMoon.tga
Attempting to load: C:\Program Files (x86)\RenegadePublicTools\LevelEdit\Test\characters\FullMoon.tga
Invalid TGA format used in C:\Program Files (x86)\RenegadePublicTools\LevelEdit\Test\EditorCache\20\_gdi\_wall01.tga - only 24 and 32 bit formats should be