
Subject: Re: Did TT make any changes to Flamers vs Infantry?

Posted by [liquidv2](#) on Mon, 18 Nov 2013 01:29:28 GMT

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if people allow you to hit the head from up close, shit dies insanely fast
same goes for a chem guy - try sneaking up on an engi repping a building or some afk person and
watch how quickly they drop
