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Subject: Re: TT Patch 1 installer

Posted by [Xpert](#) on Wed, 20 Nov 2013 03:46:29 GMT

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EvilWhiteDragon wrote on Tue, 19 November 2013 11:31It was removed from TT SSGM, as it enabled you to fall and not die, if you used the taunt mid-air.

All the servers afaik have a fixed version of the taunts system. I know Jelly does. And Iran even made a plugin that prevents that exploit.

Even if the taunts didn't exist, the keyhooks are still useful for something else. The full list should be included with the next TT. I plan on making use of a lot of the keyhooks to call brenbot and server commands.

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