Subject: Re: Public Beta Testing for the Renegade Community of Expansive Civilian Warfare!

Posted by Brandan on Sun, 02 Mar 2014 02:15:01 GMT

IF you have any questions or suggestions about server side, accounts, website, client, etc. I would be the one to ask.

If you have any bugs you would like to report there is a tracker here (http://expansivecivilianwarfare.com/bug) and in the client.

Wiki is here
http://wiki.expansivecivilianwarfare.com/index.php/Special:AllPages

The website isn't entirely complete and wont be until the end of the month, expecting to release some very powerful/cool tools to manage gameplay.

The login system is pretty simple, type in a username and password, if there isn't an account already created it would create one. This system may change where its required to register with the forums first.

Our server is suppose to support upto 127 players, but if we get 127 players I highly doubt it will be a smooth ride.

Remember our forums is a place to go for support or discussions.
http://expansivecivilianwarfare.com/community/

Although above it says the recommended requirements I would personally recommended a super computer for best results.