Subject: Tiberian Technologies releases TT scripts 4.1 patch 1
Posted by jonwil on Wed, 05 Mar 2014 08:24:44 GMT

Hot on the heals of the mostly-successful scripts 4.1, Tiberian Technologies is releasing Scripts 4.1 patch 1. This is a small bug fix patch designed to correct an issue relating to some weapon related anti-cheat code that cropped up in 4.1 final.

Clients (including new clients who install scripts from the TT installer after this release) will get the update automatically through the TT updater.

The official Tiberian Technologies download page will be updated with a new server file soon but for now I have attached it here.

Those shipping 4.1 as part of a mod can simply replace the 4.1 final bandtest.dll with the one in the attached zip (its the same dll for clients and servers)

bandtest.dll is the only file that was changed. No changes to mod tools are required, nor has there been any changes to the source code (so no you dont need to recompile any plugins for "patch 1")

Big thank you to Zunnie, ExEric3 and the others who helped me track down this issue.

File Attachments
1) 4.1patch1.zip, downloaded 305 times