

---

Subject: Level editor bug.

Posted by [PGS-PC](#) on Tue, 25 Aug 2015 11:36:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

When I switch to walk-thru mode in LE its fine I can walk around but soon as I move the mouse the view will snap to the sky and no amount of mouse moving will get it free.

How can I fix this?

---