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Subject: [MAP] Temple Of Cervinae (version 1.2.7)  
Posted by [Jerad2142](#) on Sun, 13 Nov 2016 17:25:35 GMT  
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GDI recently discovered that Nod has taken control of an ancient Temple in Egypt. They fear what Nod must have discovered in order to make them want to occupy the temple in the first place and are moving in to clear Nod from its vicinity.

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### File Attachments

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- 1) [Temple\\_Of\\_Cervinae.7z.001](#), downloaded 278 times
- 2) [Temple\\_Of\\_Cervinae.7z.002](#), downloaded 288 times
- 3) [Temple\\_Of\\_Cervinae.7z.003](#), downloaded 283 times
- 4) [Temple\\_Of\\_Cervinae.7z.004](#), downloaded 275 times
- 5) [Temple\\_Of\\_Cervinae.7z.005](#), downloaded 285 times
- 6) [Pic1.png](#), downloaded 900 times



- 7) [Screenshot.403.png](#), downloaded 975 times



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