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Subject: Re: Tiberian Technologies announces scripts 4.3

Posted by [dblaney1](#) on Fri, 30 Dec 2016 19:15:09 GMT

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ExEric3 wrote on Fri, 30 December 2016 02:36dblaney1 wrote on Fri, 30 December 2016 08:44ExEric3 wrote on Thu, 29 December 2016 01:51Pedestal in GDI barracks on Field.mix doesnt work.

Nothing change with the maps or anything to do with pedestal code. Not sure why its not working on your end.

Same in 4.2

Hmm, your right. I suspect this is actually an issue with the map itself missing the beacon zone. Was this map patched at some point in one of the TT releases? I can make you a fixed mix file real quick if you would like to put on your FDS.

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