Subject: Re: Tiberian Technologies announces scripts 4.3
Posted by Gen_Blacky on Sat, 21 Jan 2017 18:53:41 GMT

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If I remember correctly Iran added a bunch of death zones to all the maps so if you had like an apache on a non flying map (a map with no flying barriers) you would be killed if you went under the map. Likely he accidently deleted the Beacon zone on accident. Have you confirmed this yet dblaney? If everyone just noticed it recently it is probably code related whens the last time any changes to the maps where made?