

---

Subject: Re: How's Renegade lately?

Posted by [dblaney1](#) on Thu, 30 Nov 2017 23:48:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Its not just as long as the original nukes. They take 47.7 to detonate in stock.

---

## File Attachments

1) [nuketime.PNG](#), downloaded 915 times

Edit object

The screenshot shows the 'Edit object' dialog box with the 'Settings' tab active. The parameters are as follows:

Parameter	Value
Player Terminal Type	<None>
ArmingAnimationName	h_a_f2d0
BroadcastToAllTime	5.000
ArmTime	5.000
DisarmTime	10.000
PreDetonateCinematicDelay	37.000
DetonateTime	47.700
PostDetonateTime	5.000
ArmedSoundDefID	SFX.Nuke_Beep
ArmingTextID	
ArmingInterruptedTextID	

Buttons at the bottom: OK, Cancel, OK & Propagate...